

## Section 1:

### #1 (Opening paragraph): a. Strengths:

- Engaging opening with vivid imagery
- Effective use of dialogue to introduce characters

b. Weakness: Lack of Context Your opening paragraph, while intriguing, drops the reader into the middle of action without providing sufficient context. This can leave readers feeling disoriented. For instance, the line "I kept replaying the vision" assumes the reader knows about previous visions, which they don't.

c. Exemplar: "Ada, Ada wake up." I jolted awake, my mind swirling with the recurring vision that had been plaguing me for weeks. The crumbling concrete, the ominous zeppelins, the eerie silence - it was all too vivid, too real.

### #2 (Time travel scene): a. Strengths:

- Creates tension and excitement
- Includes specific details about the process

b. Weakness: Rushed Pacing Your time travel scene feels rushed, with events happening too quickly without enough explanation or build-up. This is evident in lines like "1, 2, 3!" Beep, beep, beep. Everything around us began to shake and suddenly it all stopped." The rapid sequence doesn't allow readers to fully engage with the gravity of the situation.

c. Exemplar: "On three, we'll all press one side of the seed," Zahi instructed, his voice steady despite the tension in the air. We positioned ourselves around the glowing temporal seed, our hands hovering inches from its surface. "One," Zahi began, and I felt my heart rate quicken. "Two," Jack's fingers twitched nervously. "Three!" As one, we pressed our palms against the seed.

### #3 (Revelation scene): a. Strengths:

- Unexpected plot twist
- Dialogue reveals important information

b. Weakness: Underdeveloped Antagonist Your portrayal of Emilia as the antagonist lacks depth. Her motivations and character are not fully explored, making her seem like a stereotypical villain. This is particularly evident in her dialogue, such as "This seed will

not only make everyone cease to exist, but it will make this world a better place," which feels cliché and lacks nuance.

c. Exemplar: Emilia's eyes softened for a moment, a flicker of doubt crossing her face. "You don't understand," she said, her voice barely above a whisper. "This seed... it's not about destruction. It's about rebirth. A chance to fix everything that's gone wrong." She turned to face us fully, her expression a complex mix of determination and sorrow. "Sometimes, to heal, we must first endure pain."

Actionable Task: Rewrite the opening paragraph, focusing on providing more context about Ada's visions and the overall situation. Ensure to identify key details that will help readers understand the world and characters from the start.

Overall Score: 41/50

## Section 2: Revision Guidelines

#1 "Ada, Ada wake up." I jolted awake, my mind mixed in thought. I kept replaying the vision: crumbling concrete raining down ~~form~~ [from] the prodigious skyscrapers, the ominous hum of zeppelins casting long shadows over the desolate streets, and the eerie silence broken only by the whisper of dust settling among the motionless bodies. "Ada, what happened?" I turned around to see Zahi, my archaeological prodigy staring at me, his eyes pale with concern. "It happened again, didn't it?" said Zahi. "I guess we didn't stop Emilia in time, did we?" I sadly agreed. He stared at me, and I nodded back. We knew what we had to do.

I bolted into the control room, "Commencing mission 2049, release the machine." Zahi ran out the door as soon as Jack came in. "Look, what I found on the street..... Woah, what is happening in here?" he asked, his eyes wide with shock. "Wait let me guess. It happened again?"

"Wow, you are such a genius." I stared at him with a sarcastic look in my eyes. As Zahi came back into the room. We all huddled around him as he held the pulsating temporal seed out and put it on the chair. "Okay. This is it. Here's the plan." he whispered quietly. "Jack, you go to the palace to try and find Emilia. Chime the bell when you've found her. Ada and I will try and get the queen to safety first, alright?"

#2 "On three, we'll all press one side of the seed," said Zahi

"Uh, I hate time travelling," Jack groaned.

"1, 2, 3!" Beep, beep, beep. Everything around us began to shake and suddenly it all stopped. "What happened? Did it work?"

"I don't know, let's check outside." Sadly, everything was the exact same as it was 5 seconds ago. Suddenly Jack fell to the ground followed by Zahi, then me. As I woke up later, I felt dizzy. I looked around to see experiments happening all around me and in the corner of the room was Emilia. "Glad to see you're feeling better, it's been so long." Emilia said, but didn't turn around. She just kept fiddling with whatever she was doing. Behind me Zahi awoke and asked, "Where are we?"

"I don't know," replied Jack. "Except wherever we are, it can't be good."

#3 "Seeing that you've all woken up, now I can tell you where you all are," said Emilia, with a maniacal glint in her eye. "The seed you used to 'travel with' was not a time travelling seed but merely a sleeping potion."

"Well, we can see that," I said, rolling my eyes. "But why?"

"You may have stopped me from getting the queen but instead I found an even bigger seed." She turned around holding a seed the size of a book. I gasped. "This seed will not only make everyone cease to exist, but it will make this world a better place."

Emilia put the seed into a tank and energy immediately began to burble inside it, casting an eerie glow across her face. "And you three will be the first to try it out," she said, with ~~diabolical~~ [a diabolical] grin spreading across her face. With deliberate slowness, she pressed a series of buttons and pulled a lever. The room began to spin, colour] blurring into a dizzying kaleidoscope. My legs gave way, and I crumbled to the cold hard ground, consciousness slipping away like water going through a drain.