Section 1:

#1: Opening paragraph a. Strengths:

- Vivid description of Jack's appearance
- Establishes Jack's background and expertise
- b. Weaknesses: Lack of character depth Your description of Jack focuses primarily on his physical appearance and occupation, but lacks insight into his personality or motivations. For instance, you mention that he "loved all the attention he got for auctioning these valuable items," but this doesn't give us a deep understanding of his character.
- c. Exemplar: "Jack Hawkins was a weathered diver of 40, his skin rough as parchment from years battling the sea. While renowned for his deep-sea discoveries, Jack's true passion lay in the thrill of uncovering hidden treasures, each find feeding his insatiable curiosity about the ocean's secrets."

#2: Discovery of the map a. Strengths:

- Creates intrigue with the mysterious map
- Builds tension through Jack's reaction
- b. Weaknesses: Underdeveloped plot element The discovery of the map is a crucial plot point, but it's introduced abruptly and without sufficient detail. You mention that Jack "found a map written in a cryptic code," but don't elaborate on how he found it or why it's significant.
- c. Exemplar: "During one of his dives, Jack's fingers brushed against something unexpected a waterproof case wedged between two rocks. Inside, he found a map covered in serpentine writing, its cryptic code hinting at secrets that would change his life forever."

#3: Arrival at Skeleton Isle a. Strengths:

- Atmospheric description of the island
- Introduction of mysterious elements (taciturn townspeople, monolith)
- b. Weaknesses: Rushed pacing Your description of Jack's arrival and exploration of Skeleton Isle feels rushed. You introduce intriguing elements like Mock Town and the monolith, but don't give them enough space to develop. For example, you write, "The

only other interesting thing there was a huge monolith," without exploring its significance or impact on Jack.

c. Exemplar: "As Jack stepped onto the shores of Skeleton Isle, an eerie silence enveloped him. The taciturn townspeople of Mock Town watched him with wary eyes, their languid movements belying a hidden tension. In the distance, a massive monolith loomed, its weather-worn surface hinting at ancient secrets Jack couldn't begin to fathom."

Actionable task: Rewrite the paragraph describing Jack's arrival at Skeleton Isle, focusing on creating a more immersive atmosphere. Ensure to include sensory details and Jack's emotional reactions to his surroundings.

Overall score: 43/50

Section 2: Revision Guidelines

The Cursed Isle

Jack Hawkins was a diver; he would dive off cliffs and his galleon. He was 40, an old age at the time. His skin was like parchment left in the water for years, rough and not very pleasing to touch, bumps sprouting all over it. He was also a renowned deep-sea diver, collecting many valuables from sunken ships full of important treasures, he loved all the attention he got for auctioning these valuable items. He loved diving off cliffs and then swimming through the area. He once found a map written in a cryptic code, when he was diving. #1

As he unravelled the map, a sense of foreboding washed over him. Serpentine writing snaked across the map, not very neat, which looked like the person writing this was in a languid state, probably feeling languorous. He walked back home, his lips trembling, sweat covering his glabella. He never believed the rumours, but they might be true he thought, the rumours about the skeleton isle. #2

He thought about it overnight and the next day the map was clear.

'The Skeleton Isle,' it said at the top, followed by a map underneath. Jack felt an evanescent feeling of joy, soon evaporating. 'You must go there by yourself, 'the map said, 'If you take others they will die.' Goosebumps spread across his arms, leaving him shivering in fear. He didn't sleep the other nights; all he did was think about the Skeleton Isle, that looked like a skull.

He set out the next day on a particularly windy day, allowing him steer [to steer] and go very fast. He didn't realise] that he was setting out on a perilous journey.

The winds blew and the waves crashed down, onto Jack's galleon, sending Jack tumbling around. Jack leeched onto poles and the steering wheel, only making the tumbling worse. The boat moved around in circles like it was caught in a maelstrom the water causing insidious damage. The wind eventually calmed down and Jack made it to the legendary Skeleton Isle, which no one had ever come back from. There was only a town going by the name 'Mock Town'. The townspeople were taciturn when they were around him and were clearly languid. The only other interesting thing there was a huge monolith. #3

Jack left his boat in Mouth Bay and went to look for the rumoured treasure. The treasure was a city, going by the name 'Shandora the City of Gold'. Jack searched and searched, but never found anything.

As Jack left in disappointment, he realised] there was only the bottom half of the skull, the jaw. He tried to turn the ship around, but it was too late, the raging waves had already carried him away.

"That's an another [another] adventurer dead," one of the townspeople said, sadly.

Jack never got back to his home.

A search conducted found his galleon at the bottom of the sea sunken, but in tact [intact], Jack's body was still in there. The insidious damage had caused the sides of the ship to have gaping holes in them.