## Section 1:

#1: "My favourite subject in school would be coding because the way you design and code things all follow an interesting flow. It intriguing how all of the parts of the code just snap together and work to create something fully functional such as a portal or a shop system."

## a. Strengths:

- You express enthusiasm for coding, which engages the reader.
- You provide specific examples (portal, shop system) to illustrate your point.
- b. Weaknesses: Grammatical Inconsistency Your sentence structure is inconsistent, which disrupts the flow of your writing. The phrase "It intriguing" is grammatically incorrect and should be a complete sentence.
- c. Exemplar: "My favourite subject in school is coding because the way you design and code things follows an interesting flow. It's intriguing how all the parts of the code snap together to create something fully functional, such as a portal or a shop system."
- #2: "I like how the creativity of ideas can help create big popular games and that each part has to be tweaked in just the right way. The way people have designed their games are amazing. They all tell stories about the past, fiction and informative."

## a. Strengths:

- You connect coding to creativity and storytelling, showing its broader applications.
- You demonstrate an understanding of the precision required in coding.
- b. Weaknesses: Lack of Specificity Your writing here lacks concrete examples to support your claims. The statement about games telling stories is broad and doesn't clearly link back to coding.
- c. Exemplar: "I appreciate how creative ideas can lead to popular games through coding, with each line of code carefully tweaked for optimal performance. For instance, games like Minecraft demonstrate how coding can bring imaginative worlds to life, telling stories that range from historical recreations to futuristic scenarios."
- #3: "One of my favourite parts of coding is the fact that you can make anything come true. Whether that is simply making a water fountain, or making a whole universal hit

game. I love coding because it is the future of our civilisation. Some time in the future the world will be fully automated. The one thing behind all that automation is coding."

## a. Strengths:

- You convey the versatility of coding, from small projects to large-scale applications.
- You connect coding to future technological advancements, showing its relevance.
- b. Weaknesses: Overgeneralization Your statements about coding being the future and the world becoming fully automated are overly broad and lack nuance. This oversimplification doesn't reflect the complexity of technological advancement and societal change.
- c. Exemplar: "One of my favourite aspects of coding is its potential to bring ideas to life, from simulating a water fountain to creating a globally popular game. Coding plays a crucial role in advancing technology, contributing to increased automation in various sectors of our society."

Actionable Task: Rewrite your essay, focusing on providing specific examples for each point you make about coding. For instance, when you mention creating games, describe a particular game feature and explain how coding makes it possible.

Overall Score: 40/50

Section 2: Revision Guidelines

My favourite subject in school would be coding because the way you design and code things all follow an interesting flow. It intriguing [It's intriguing] how all of the parts of the code just snap together and work to create something fully functional such as a portal or a shop system. #1 I like how the creativity of ideas can help create big popular games and that each part has to be tweaked in just the right way. The way people have designed their games is amazing.] They all tell stories about the past, fiction and informative. #2 One of my favourite parts of coding is the fact that you can make anything come true. Whether that is simply making a water fountain, or making a whole universal hit game. I love coding because it is the future of our civilization [civilisation]. Some time in the future the world will be fully automated. The one thing behind all that automation is coding. #3