

WRITING PIECE 1 - FEEDBACK

Section 1:

#1 "The carpet, with it intricate purple and orange patterns lay there, its mystical secrets revealing themselves, a confession to the truth behind the stitching." Strengths:

- Vivid sensory details through colour choices
- Strong imagery with mystical elements

Weakness: Missing punctuation and flow → Your opening sentence needs proper punctuation between clauses. "with it" disrupts the flow and creates confusion. The multiple clauses make the sentence harder to follow.

Exemplar: *The carpet lay there with its intricate purple and orange patterns, revealing its mystical secrets like a confession behind the stitching.*

#2 "I close my eyes, and try to pull my hand from the carpet. I fail miserably. I start panicking, worrying about what will happen to me." Strengths:

- Good build-up of tension
- Clear sequence of actions

Weakness: Limited emotional depth → Your sentences are quite short and don't fully capture the fear and panic. The emotion feels rushed rather than developed.

Exemplar: *I squeeze my eyes shut and desperately try to wrench my hand free from the carpet's grip. Terror floods through me as I realise I'm trapped.*

#3 "The carpet throws me around, and when I can't take anymore, it stops. It just lies there, completely still, its magical secret pushed to the deepest depths of my mind." Strengths:

- Strong ending with mystery
- Good contrast between action and stillness

Weakness: Underdeveloped resolution → Your ending moves too quickly from action to stillness without showing the transition. The final image needs more detail to feel complete.

Exemplar: *The carpet releases me with one final violent thrust. As I lay gasping, it settles back into stillness, but I can feel its magic sinking deep within my mind, a weight I know I'll never forget.*

■ Your piece creates an intriguing magical scenario, but you could develop the sensory details further. The carpet's magical nature needs more specific details about how it feels, sounds, and looks. You might also expand on the protagonist's emotional journey from curiosity to fear. Consider adding more details about the magical words and their effect on both the carpet and the character.

Actionable Task: Rewrite the scene focusing on the physical sensations and emotions when touching the carpet, making sure to include at least three specific details about how the magic feels.

Score: 38/50

Section 2:

#1 ~~The carpet, with its intricate purple and orange patterns lay there,~~ [The carpet, with its intricate purple and orange patterns, lay there,] its mystical secrets revealing themselves, a confession to the truth behind the stitching.

Its magical reality, a reality where no light was meant to touch, finally sees light again. Hesitantly, I lean forward and touch it. Words start appearing in my head, along with an irrepressible urge to say them.

#2 I close my eyes, and try to pull my hand from the carpet. I fail miserably. I start panicking, worrying about what will happen to me. ~~While I worry, the words in my head find their way into my mouth.~~ [As I worry, the words from my head force their way into my mouth.] I start saying them, and make a futile attempt to stop.

The carpet throbs and glows with an ethereal truth, and when I finally finish speaking the magic words, ~~the carpet reacts, it~~ [the carpet reacts; it] starts screaming, and my eardrums beg for mercy.

#3 ~~The carpet throws me around, and when I can't take anymore, it stops.~~ [The carpet hurls me around until I can't take anymore, then stops.] It just lies there, completely still, its magical secret pushed to the deepest depths of my mind.

WRITING PIECE 2 - FEEDBACK

Section 1:

#1: "His trembling hands, shaking so hard they were a blur, reached out for the door handle, when he noticed there was none. Boom! Aiden whirled around his mind glad for the distraction, his eyes not."

Strengths:

- Strong sensory details with "trembling hands" and "shaking so hard" that build tension
- Creative use of sound effect "Boom!" to create immediacy

Weakness: Unclear sequence of events → Your writing jumps between actions without showing how they connect. The sudden "Boom!" and Aiden's reaction need more context to help readers understand what's happening.

I heard a deafening crash behind me. My trembling hands froze mid-reach as I spun around, my heart pounding in my chest.

#2: "No... it can't be...", Aiden cried. A wall, the same eerie blue that the door was, had slammed down behind him."

Strengths:

- Good emotion shown through dialogue
- Effective description of the wall's colour linking it to the door

Weakness: Limited emotional depth → Your writing tells us Aiden's reaction but doesn't show his physical responses or inner thoughts about being trapped.

"No... it can't be..." I whispered, my voice catching in my throat as I stared at the massive blue wall that had sealed my escape route.

#3: "They were monsters, ugly blue monsters. They ran at him and Aiden closed his eyes"

Strengths:

- Clear contrast between Daniel's friendliness and the scary monsters
- Simple but effective ending creating suspense

Weakness: Rushed ending → Your writing ends abruptly without showing what happens next or why the monsters run at Aiden.

They were creatures unlike anything I had ever seen - towering blue forms rushing towards me. My legs wouldn't move as I squeezed my eyes shut, bracing myself for whatever came next.

■ Your story has an interesting setup with the mysterious blue door and the friendly Daniel character. However, you could develop the setting more by describing what the cave looks like and why Aiden entered it in the first place. Consider adding more details about how Aiden feels throughout his encounter with Daniel and the monsters. This would help readers connect more with your main character.

Actionable Task: Rewrite the ending scene focusing on describing what the monsters look like in detail and showing Aiden's emotional and physical reactions when he sees them.

Score: 39/50

Section 2:

#1 His trembling hands, shaking so hard they were a blur, reached out for the door handle, ~~when~~ [as] he noticed there was none. Boom! ~~Aiden whirled around his mind glad for the distraction, his eyes not~~ [Aiden whirled around, his mind welcoming the distraction though his eyes dreaded what they might see].

No... it can't be...", ~~Aiden cried~~ [Aiden whispered]. #2 A wall, the same eerie blue that the door was, had slammed down behind him. Aiden thought of his parents, of his sister, his family. He wished he had never entered that cave. Resignedly, he turned around, only to see the door slowly creak open. Terror pierced his heart. There was nowhere to hide. An ugly blue hand appeared, and the rest of its body followed. But instead of a monster, there was a man with webbed feet, webbed hands, gills, and [a] cheerful, smiling face.

"Well, who might you be?", the man asked. Aiden, still shocked, shook his head, blinked, and managed to stutter, "my name is Aiden, sir." The man called out to his friends, and said, "Did you hear him. ~~He called me sir!~~ [He called me sir!" His voice echoed with amusement]. a [A] cacophony of laughs echoed through the small area.

"Come, Aiden, come. Meet my friends." ~~the~~ [The] man said. "Oh, and my name is Daniel."

"Nice to meet you, Daniel. ~~Aiden followed~~ [Aiden followed cautiously], and when he saw Daniel's friends, he screamed. #3 They were monsters, ugly blue monsters. They ran at him and Aiden closed his eyes.

INTERVIEW

Section 1:

#1 Spending money on homes and food (Q1) Strengths:

- Shows compassion and understanding of basic human needs
- Clear prioritisation of spending decisions

Weakness: Limited detail in implementation → Your answer would benefit from specific details about how you would execute these plans. The phrase "building homes for the poor" needs more depth about the location, type of homes, and how you would identify those in need.

Exemplar: *I would allocate the money to build affordable housing estates in areas with high homelessness rates, partnering with local councils to ensure the homes reach those most in need.*

#2 Conflict resolution approach (Q2) Strengths:

- Shows willingness to listen to others
- Demonstrates awareness of others' feelings

Weakness: Lack of concrete resolution steps → Your response focuses on listening but doesn't outline what happens after hearing both sides. The phrase "it is easiest to talk than argue" needs to be followed by specific steps you would take to reach a solution.

Exemplar: *After listening to both sides, I would suggest we find common ground and work together to create a solution that addresses both of our concerns.*

#3 Teaching Minecraft (Q3) Strengths:

- Shows enthusiasm for the subject
- Recognises educational value in gaming

Weakness: Inappropriate mention of anger management → Your inclusion of "kill enemies to let out anger" is not suitable for a teaching context. The focus should be on the educational benefits of Minecraft rather than personal emotional release.

Exemplar: *I would teach Minecraft because it develops problem-solving skills through building structures and managing resources, while encouraging students to work together on creative projects.*

■ Your answers would benefit from more professional and detailed responses. While you show good intentions, try to frame your answers in ways that highlight your practical skills and

maturity. For example, in your charity work answer, consider adding specific plans and outcomes. When discussing conflict resolution, include concrete steps for reaching agreements. For teaching, focus on learning outcomes rather than personal enjoyment.

Actionable task: Rewrite your answer about teaching Minecraft, focusing on three specific learning objectives you would help students achieve during your lesson. Also, try expanding your answers and add more specific details/examples. You can do it!

Score: 35/50

Section 2:

Q1. ~~If I was given~~ [If I were given] a large sum of money, I would spend it on building homes for the poor, and also buying food. This would be my top priority, but if I had extra money, I would use it to build a park or community centre, where people can talk to each other, make friends, and meet friends.

#2 Q2. The way I like to handle conflicts is to hear the side of the person I am having a conflict with, and then think about my side. ~~I do this because often, it is easiest to talk than argue~~ [I do this because talking is often more effective than arguing], and I don't like hurting others' feelings, which I might do if we are arguing.

#3 Q3. If I ~~was~~ [were] asked to teach a subject for a day, it would be Minecraft. I would choose Minecraft because it allows players to express creativity, and ~~when I am angry, I often kill enemies to let out anger~~ [it teaches strategic thinking through various challenges]. It is also a fun game to play.