

Section 1:

#1: "Their small faces, once full of life, are now ghostly in the screen's cold glow. Eyes wide, unblinking; seeing everything, yet nothing..." Strengths:

- Your vivid imagery creates a powerful emotional impact
- Your use of contrasts effectively highlights the issue

Weakness: Incomplete Development → While your metaphorical language is striking, you don't fully explore how this relates to your argument about screen time limits. The ghostly faces and unblinking eyes paint a picture but don't connect clearly to your main point about setting boundaries.

Exemplar: *Their small faces, ghostly in the screen's cold glow, show us why limiting screen time is crucial for our children's wellbeing. Their unblinking eyes, fixed on endless entertainment, miss out on real-world experiences that shape healthy development.*

#2: "Students are spending way to much time on screens. They are becoming addicted..." Strengths:

- Your direct approach clearly states the problem
- Your connection between screen time and school performance is relevant

Weakness: Underdeveloped Ideas → You mention addiction and poor school performance but don't explain how they connect. The link between "chained to screens" and "no time to study" needs more detail to be convincing.

Exemplar: *Students who spend excessive time on screens often struggle to balance their online activities with schoolwork. This addiction-like behaviour directly impacts their ability to focus on studies and complete homework effectively.*

#3: "We must add restrictions to save our future generations..." Strengths:

- Your solution is specific and practical
- Your distinction between entertainment and educational use is thoughtful

Weakness: Limited Support → Your fifteen-minute suggestion needs more backing. You don't explain why this specific time limit would work or how it addresses the problems you mentioned earlier.

Exemplar: *To protect our future generations, we should implement reasonable screen time limits. Fifteen minutes of entertainment screen time allows children to enjoy digital activities while maintaining focus on important tasks like homework and outdoor play.*

■ Your persuasive piece shows passion for protecting children from excessive screen time. However, you could strengthen your argument by better connecting your descriptive opening to your main points. Your writing would benefit from explaining how specific problems lead to your proposed solutions. Also, consider adding examples of how screen time affects real children's daily lives. Additionally, you could describe what positive activities children might do instead of screen time. Your second paragraph needs clearer links between screen addiction and poor school performance. Your final paragraph could explain why fifteen minutes is an appropriate limit. Focus on building stronger connections between your ideas to make your argument more convincing.

Score: 38/50

Section 2:

#1 Their small faces, once full of life, are now ghostly in the screen's cold glow. Eyes wide, unblinking; seeing everything, yet nothing. Their hands, meant to hold, create, and reach for the world, now only swipe, tap, scroll. Do they hear the laughter outside? Do they feel the warmth of the sun? Hours vanish, childhood fades, replaced by endless, empty flickers. This is the true reality of screens in this present day.

#2 ~~Students are spending way too much time~~ [Students are spending way too much time] on screens. They are becoming addicted. ~~As they are chained to screens, they do not have time to study, resulting in negative performance at school.~~ [Being chained to screens leaves them no time to study, leading to poor school performance.] ~~Not only only this but~~ [Not only this, but] children may stay up late looking ~~up~~ at screens, reducing sleep. Also ~~the~~ [the] blue light ~~omitted~~ [emitted] from ~~i-pads~~ [iPads] and electronic devices ~~corrode~~ [damages] vision, and makes it harder to sleep.

#3 We must add restrictions to save our future generations. I believe that for the restrictions, we should allow only fifteen minutes a day for entertainment. ~~If the use of screens is because of education (Scholarly), than~~ [If screens are being used for education (scholarly purposes), then] children should be allowed to use their screens ~~tht~~ [until] their lesson is over or homework complete.