

Section 1:

#1 "I wake up to a whirring sound in my computer. It was on, and it was on chess.com. I dont know why but i wanted to see what was going on anyway."

Strengths: Your opening immediately establishes the setting and creates curiosity. The whirring computer introduces an element of mystery that hooks the reader.

Capitalisation and punctuation → Your writing has several missing apostrophes and lacks proper capitalisation of the personal pronoun "I". These small errors distract from your interesting story. For example, "I dont know why but i wanted" should include an apostrophe in "don't" and capital letters for both instances of "I".

I woke up to a whirring sound coming from my computer. It was on, displaying the chess.com website. I didn't know why, but I wanted to investigate anyway.

#2 "I was playing... Magnus Carlsen a grand master with a top elo of 2909. I couldnt believe it, it was my first time playing Magnus in chess.com, I played Anish and Gukesh but never Magnus!"

Strengths: You've shown knowledge of chess by naming real grandmasters. This adds authenticity to your dream narrative.

Run-on sentences → Your sentences contain multiple ideas without proper punctuation to separate them. This makes your writing harder to follow. For instance, "I couldnt believe it, it was my first time playing Magnus in chess.com, I played Anish and Gukesh but never Magnus!" contains three separate thoughts joined with commas instead of appropriate punctuation.

I was playing against Magnus Carlsen, a grandmaster with a top ELO of 2909! I couldn't believe it. Although I'd played Anish and Gukesh on chess.com before, this was my first match against Magnus.

#3 "I quickly premove a back rank checkmate and crazy enough, I won! I celebrated until morning until i realised i woke up lying on my bed, and my computer wasnt even in my room."

Strengths: Your conclusion effectively delivers the twist ending. The revelation that it was all a dream creates a satisfying conclusion to your story.

Unclear chess terminology → Some of your chess descriptions lack specific details that would help readers visualise the game. Terms like "premove a back rank checkmate" need more context for readers unfamiliar with chess.

I quickly planned my next move—a back rank checkmate that would trap his king against his own pieces. Amazingly, it worked! I celebrated my victory until morning, when I suddenly realised I was lying in my bed, and my computer wasn't even in my room.

■ Your chess dream story has a creative concept with a clever twist ending. The narrative would benefit from more sensory details to help readers feel immersed in your experience. Also, adding more emotional reactions throughout would make the story more engaging. For instance, describe how your heart raced when you realised you were playing Magnus, or your feelings of disbelief when he made mistakes. Additionally, the chess moves could be explained more clearly for readers who don't play chess. You might consider expanding the middle section to build more tension before the victory. Try reading your work aloud to catch missing words and punctuation. Your story has potential—with some polishing, it could become more vivid and exciting!

Score: 35/50

Section 2:

I ~~wake~~ [woke] up to a whirring sound in my computer. It was on, and it was on [chess.com](https://www.chess.com). I ~~don't~~ [don't] know why but ~~i~~ [I] wanted to see what was going on anyway. #1 I was playing... Magnus Carlsen ~~a~~ [a,] grand master with a top ~~elo~~ [ELO] of 2909. I ~~couldn't~~ [couldn't] believe it, it was my first time playing Magnus in [chess.com](https://www.chess.com) [.] I played Anish and Gukesh but never Magnus! #2 I was confused though, why would he play this late? But anyway ~~i~~ [I] started. I played the ~~sicillian~~ [Sicilian] opening, a classic e4, c5. Magnus fought back like a bull in a ~~christmas~~ [Christmas] stocking. He blundered a full queen easily winning a free rook also sacrificing my rook to attack on g5. He fell for it and it was mate in 5 if he played perfectly, and he did. But at the very last moment he blundered again ~~loosing~~ [losing] a free bishop which also attacked his king from e3 ~~his~~ [His] pawn could ~~of~~ [have] got it but judging ~~my~~ [by] his last movements ~~i~~ [I] ~~wouldn't~~ [wouldn't] be surprised. #3 I quickly premove a back rank checkmate and crazy enough, I won! I celebrated until morning until ~~i~~ [I] ~~realised~~ [realised] ~~i~~ [I] woke up lying on my bed, and my computer ~~wasn't~~ [wasn't] even in my room.