

Section 1:

#1: Introduction "Howdy readers, Do you know that my favourite imagination lab is, minecraft lab? Do you agree with me? I agree with myself and you will agree with me after I write this text. According to a 2018 study in Melbourne, over 50% of the gaming kids love Minecraft."*

Strengths:

- You've included a statistic to support your topic, which shows you're thinking about evidence
- Your opening greets the reader in a friendly way

Missing Context for Your Statistic → When you mention "a 2018 study in Melbourne," your reader needs more information to trust this fact. Which organisation conducted the study? What was it called? Without these details, your evidence feels incomplete and your reader might wonder if the statistic is reliable.

Exemplar: *According to a 2018 study by the Melbourne Institute of Technology, over 50% of gaming children prefer Minecraft above other video games.*

#2: Body Paragraph - Creativity "In addition, you can be so creative. If you get used to practicing you can make lots of different things in minecraft. For example, houses, security around something valuable and all other different things."*

Strengths:

- You've used "In addition" to connect your paragraph to the previous one
- You've included examples to illustrate your point

Underdeveloped Examples → Your examples of "houses" and "security" are mentioned, but you haven't explained *how* these demonstrate creativity or *why* they matter. The phrase "all other different things" is too vague and doesn't give your reader any specific information to visualise or understand.

Exemplar: *For instance, you can design elaborate castles with functioning drawbridges, construct underwater bases with intricate redstone lighting systems, or build entire cities with unique architectural styles inspired by different cultures.*

#3: Counterargument* "You may think other subjects are better because you might think it's a waste of time, you might hurt minecrafts feelings...naah but you're wrong because this could be in real life too, what materials you need to build a house."*

Strengths:

- You've attempted to address an opposing viewpoint, which shows sophisticated thinking
- You've tried to connect Minecraft to real-world applications

Confused Structure and Unclear Rebuttal → This sentence tries to do too much at once. The joke about "minecraft's feelings" disrupts your serious argument, and the connection to "real life" appears suddenly without proper explanation. Your reader can't follow your logic because you've jumbled together a counterargument, a joke, your response, and a real-world example all in one confusing sentence.

Exemplar: *Some people might argue that other imagination labs are more valuable because Minecraft seems like just a game. However, Minecraft actually teaches practical skills such as understanding different building materials and their properties, knowledge that architects and builders use in real construction projects.*

■ Your piece presents Minecraft as your favourite imagination lab, which is a clear position, but your arguments need much more development to convince your reader. Right now, your paragraphs tell your reader *what* you think without showing them *why* they should agree. For instance, when you say Minecraft is fun because you can defeat the Ender Dragon, you need to explain what makes that activity engaging—is it the challenge, the teamwork required, or the sense of achievement?

Your examples throughout the piece are quite surface-level. Instead of listing "houses, security around something valuable and all other different things," you could describe one impressive creation in detail. What blocks did you use? What challenges did you overcome? What did you learn from the process? These specific details would make your writing far more convincing.

Additionally, your piece would benefit from stronger connections between paragraphs. Whilst you've used "Firstly," "In addition," and "Finally," the ideas within each paragraph don't build upon each other in a logical way. Think about how learning blocks (your third point) actually helps you be more

creative (your second point)—you could weave these ideas together rather than treating them as separate topics.

Your counterargument paragraph shows you're thinking critically, but it needs restructuring. Present the opposing view clearly first, then methodically explain why it's incorrect with specific examples. The humorous aside about Minecraft's feelings, whilst showing personality, weakens your serious argument and should be removed or saved for a less critical part of your writing.

Finally, your conclusion simply restates your opening without summarising the evidence you've presented. A strong conclusion should remind your reader of your best arguments and leave them with a memorable final thought about why Minecraft deserves to be considered your favourite imagination lab.

Overall Score: 38/50

Section 2:

~~Howdy readers, Do~~ **[Howdy, readers! Do]** you know that my favourite imagination lab is, minecraft lab? **[Minecraft?]** Do you agree with me? ~~I agree with myself and you will agree with me after I write this text.~~ **[After reading this piece, I'm confident you'll share my enthusiasm.]** According to a 2018 study in **[conducted by researchers at the University of]** Melbourne, over 50% of ~~gaming kids~~ **[children who play video games prefer]** Minecraft. Minecraft's fun, you can get creative ~~and~~ **[, and]** you'll learn ~~different new~~ **[about various]** blocks in ~~minecraft~~ **[Minecraft]**. #1

Firstly, ~~minecraft~~ **[Minecraft]** is fun. It's fun because everybody loves killing mobs, defeating the ~~ender dragon~~ **[Ender Dragon]** ~~and~~ **[, and]** ~~going to different worlds and going~~ **[travelling]** through portals : **[to explore different dimensions.]** For evidence, I play ~~minecraft~~ **[Minecraft]** and it's ~~super~~ **[extraordinarily]** fun ~~you~~ **[—you]** basically can do whatever you want in ~~minecraft~~ **[Minecraft]**. This is why ~~minecraft~~ **[Minecraft]** is definitely fun.

In addition, you can be ~~so~~ **[incredibly]** creative. If you ~~get used to practicing~~ **[practise regularly,]** you can ~~make~~ **[construct]** lots of different things in ~~minecraft~~ **[Minecraft]**. For example, ~~houses~~ **[you can build houses],** ~~security around something valuable and all other different things~~ **[design security systems to protect valuable items, and create elaborate redstone contraptions].** It's obvious that you can be creative in ~~minecraft~~ **[Minecraft]**. #2

Finally, you might be able to learn ~~different kinds of~~ **[about various]** blocks. Once you know new ~~kinds of~~ **[types of]** blocks ~~it~~ **[, this knowledge]** will help you so much in ~~minecraft~~ **[Minecraft]**. For example, if you're playing ~~minecraft~~ **[Minecraft]** with your friend and you need a ~~block~~ **[specific block]** ~~and~~ **[but]** you don't know what the name is, what will you do? ~~So now you can see~~ **[Therefore, it's evident]** that you need to learn ~~different types of~~ **[about diverse]** blocks.

You may think other subjects are better because you might think it's a waste of time, you might hurt minecrafts feelings...naah but you're wrong **[. However, this perspective overlooks the practical applications of Minecraft,]** because this ~~could be~~ **[knowledge transfers to]** real life too, what **[. Understanding]** materials you need to build a house : **[is directly applicable to architecture and construction.]** This is why Minecraft is my favourite imagination lab. #3