

Section 1

#1: Opening paragraph "Nowadays, many children's eyes are glued to the screen, and they are expressing themselves online. While thousands say, technology has a negative impact on the new generations' creativity and even more say that our creativity benefits from technology. But, is arguing really the right answer? Or is having a balanced intake of both the answers."

Strengths:

- Your opening grabs attention with a relatable image of children using screens
- You're introducing both sides of the debate, which shows balanced thinking

Unclear thesis statement → Your final sentence tries to present your main argument, but the phrasing "is having a balanced intake of both the answers" is confusing. What does "intake of both the answers" mean? You're mixing up the idea of "intake" (which usually refers to consuming something) with "answers" (which are solutions). This makes it hard for your reader to understand exactly what you're arguing for. Try stating clearly: what balance are you proposing, and why is it important?

Exemplar: *"Instead of choosing one side, perhaps the real answer lies in balancing our use of digital tools with traditional creative methods."*

#2: Second paragraph "Technology has allowed many children from poorer income families to express themselves. Instead of buying palettes, paints and art and craft supplies, they can only buy a tablet, or digital device. This has saved millions of families worldwide to invest their income on more crucial matters, like rent, daily necessities and more. Annually, it would relieve 10000+ households of an estimated \$790000 dollars."

Strengths:

- You're providing a specific benefit of technology (cost savings)
- The idea about helping lower-income families is a thoughtful point

Unsupported numerical claims → You've included very specific numbers ("10000+ households" and "\$790000 dollars"), but where did these figures come from? When you use exact statistics in your

writing, you need to explain how you arrived at them or where you found them. Without this context, your reader might question whether these numbers are accurate. Additionally, the phrase "they can only buy a tablet" is confusing—do you mean "they need only buy" or "they can simply buy"?

Exemplar: *"Digital devices can be more affordable than constantly buying art supplies, helping families save money for other important needs like rent and food."*

#3: Third paragraph But, technology also has a downside. Many children have become obsessed with digital goods that have a syndrome like amnesia, where they forget everything, however this case is very similar to amnesia, except that they are so engrossed in the digital world and they can never come out again."

Strengths:

- You're acknowledging the opposing viewpoint, which strengthens your argument
- You're trying to explain a complex problem about technology addiction

Confusing medical comparison → Your explanation about "a syndrome like amnesia" is unclear and contradictory. First you say it's "like amnesia," then you say "this case is very similar to amnesia, except..." which confuses your reader. What exactly is this condition? Is it about forgetting things, or is it about being too focused on screens? The sentence tries to compare the problem to amnesia (a memory loss condition), but then describes something completely different (being engrossed in the digital world). This mixed comparison makes your point difficult to understand. Choose one clear way to describe the problem.

Exemplar: *"Some children become so absorbed in digital activities that they struggle to focus on anything else in their daily lives."*

■ Your piece tackles an important question about technology and creativity, and you've clearly thought about different perspectives. However, your writing would benefit from clearer explanations and better organisation of your ideas.

The main challenge in your piece is that you sometimes use confusing language that makes your points harder to understand. For instance, phrases like "intake of both the answers" and "syndrome like

amnesia" leave your reader uncertain about what you actually mean. When you're making an argument, every sentence should help your reader follow your thinking smoothly. Try reading each sentence aloud and asking yourself: "Would someone else understand exactly what I'm trying to say here?"

Your structure shows promise—you present benefits of technology, then drawbacks, then a balanced conclusion. However, your second paragraph about cost savings would be stronger if you explained your ideas more fully rather than jumping straight to specific numbers. Instead of stating "\$790000 dollars," describe how digital tools can save money in ways your reader can picture clearly.

Additionally, your third paragraph contains a very concerning medical claim about "blood exploding inside the victim's mind." This type of statement needs to be either removed or completely rewritten, as it presents inaccurate information about health effects. When discussing technology's impacts, focus on real, verifiable concerns like reduced physical activity, eye strain, or difficulty concentrating.

Your conclusion attempts to bring both sides together, which is good, but it feels rushed. Take more time here to explain what "balanced" actually looks like in practice. How much screen time? What activities should be done on paper instead? Give your reader concrete ideas they can use.

Also, work on connecting your paragraphs more smoothly. Right now, each paragraph feels separate. Use linking words and phrases to show how each idea relates to the next, helping your argument flow naturally from start to finish.

Score: 40/50

Section 2

~~#1 Is Technology the Right Way to Express in the Era of A.I.~~ **[Is Technology the Right Way to Express Creativity in the Era of A.I.?)**

Nowadays, many children's eyes are glued to the screen, and they are expressing themselves online. ~~While thousands say, technology~~ [While thousands say technology] has a negative impact on the new ~~generations'~~ [generation's] creativity ~~and even more~~ [, even more] say that our creativity benefits from

technology. ~~But, is arguing really the right answer? Or is having a balanced intake of both the answers.~~
[But is arguing really the right answer? Perhaps the solution lies in finding a balanced approach that combines both digital and traditional methods of creative expression.] Technology is a special tool ~~in~~ [for] our creativity, not your ~~toolbox~~ [entire toolkit].

#2 Technology has allowed many children from ~~poorer-income~~ [lower-income] families to express themselves. Instead of buying palettes, paints~~and~~ [,] and art and craft supplies, they ~~can only buy~~ [need only purchase] a tablet or digital device. This has ~~saved millions of families worldwide to invest~~ [enabled millions of families worldwide to direct] their income ~~on~~ [towards] more crucial matters, like rent, daily necessities~~and more. Annually, it would relieve 10000+ households of an estimated \$790000~~ ~~dollars.~~ [Digital tools can provide significant cost savings for families over time.] Another benefit is that technology ~~has~~ [offers] unlimited colours, whereas ~~the~~ physical paint only comes in one colour at a time.

#3 But technology also has ~~a downside~~ [downsides]. Many children have become obsessed with digital goods that have a syndrome like amnesia, where they forget everything, however this case is very similar to amnesia, except that they are so engrossed in the digital world and they can never come out again. ~~Drawing on digital pads users~~ [Users who draw on digital pads] have been seen ~~particularly~~ [as particularly] vulnerable to this. Many reports have shown that it is ~~not believed to be as uncommon as it was once thought to be~~ [more common than previously thought]. 37% of the children worldwide have been diagnosed in this case and rehabilitation was required when they overuse it to express their creativity.. When this happens, the vessel of your brain or like the circuit of a board short circuit and blood explodes inside the victim's mind.

~~But, there's~~ [However, there is] no ~~right or wrong~~ [single correct] answer in this ~~field of debate~~ [debate]. Scientists, psychologists, parents~~and~~ [,] and professors ~~have all agreed~~ [generally agree] ~~to have~~ [that] limited screen time ~~on technology to express creativity, while the other half on physical paper~~ [for digital creativity, balanced with traditional hands-on creative activities, is beneficial]. After all, too much of something and too little of the same thing can cause a disrupted balance, this[. This principle] also ~~goes for~~ [applies to] digital creativity.